

FIG. 1

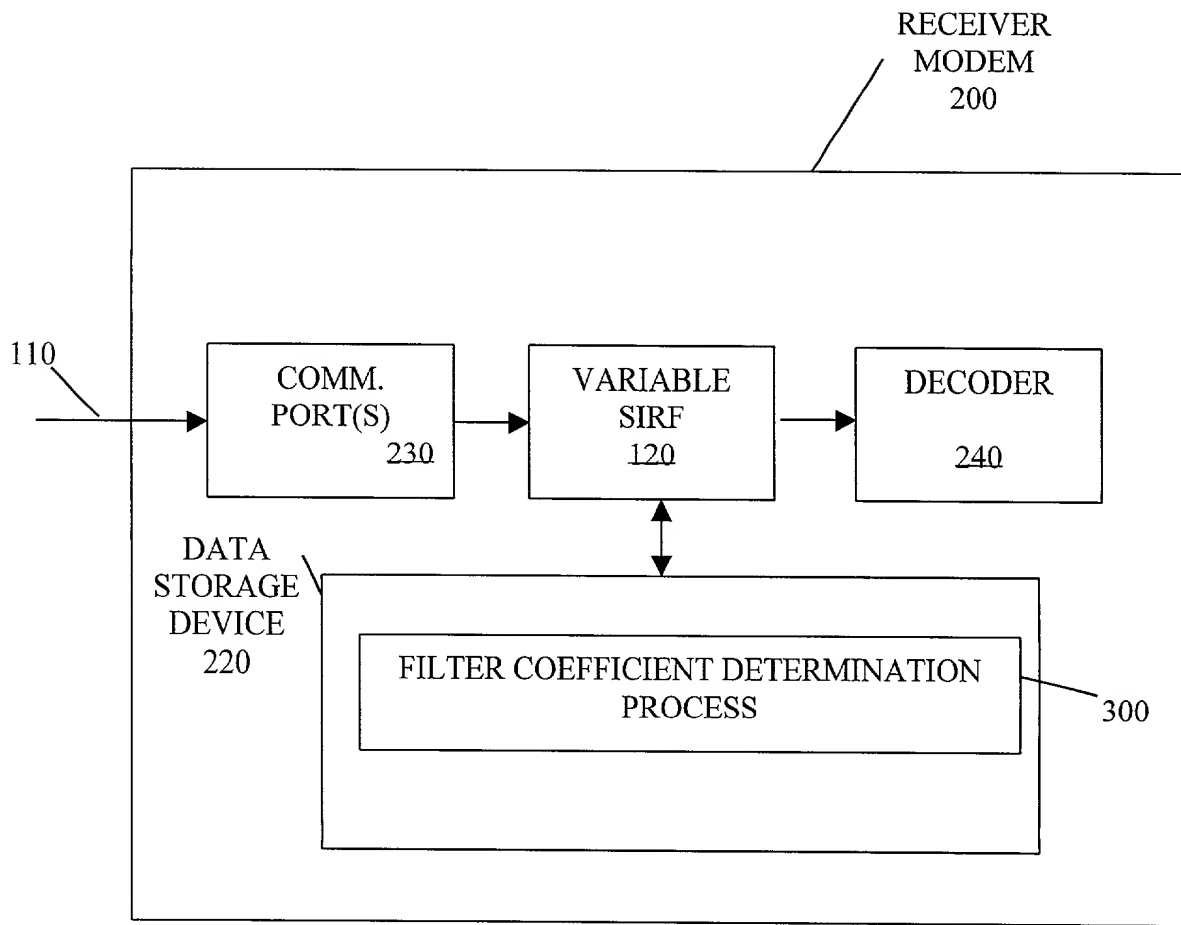


FIG. 2

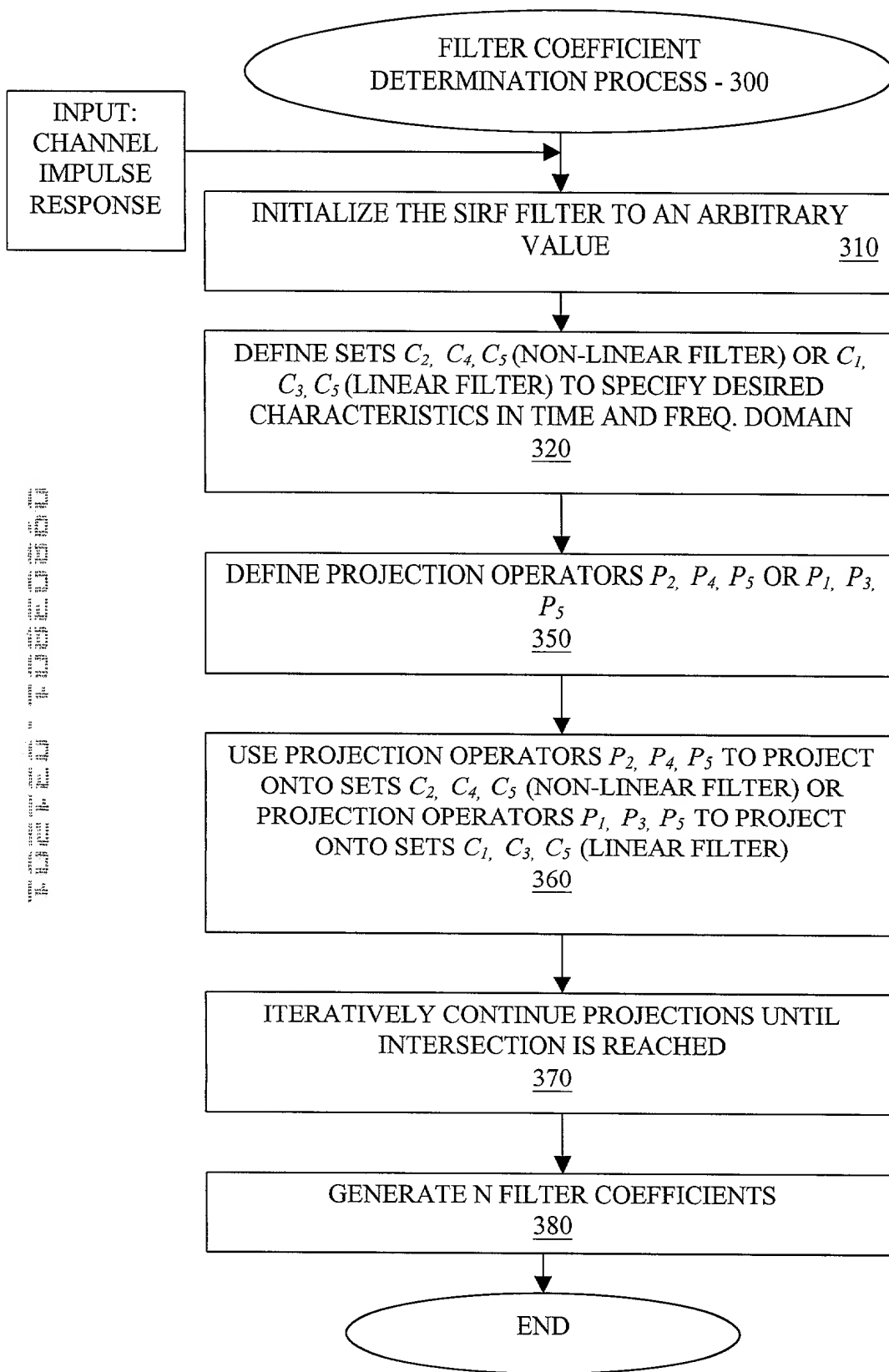


FIG. 3

400
↓

410 {

```

length = 64; //fast fourier transform length

delta = .1; %input('Enter stop band tolerance: ');
beta = 0.2; %input('Enter pass band tolerance: ');
wp=8;
ws=7;
mu = 28; %CP length
load channel_impulse_resp.dat; %load channel impulse response
N=19; % sirf filter length
ch = channel_impulse_resp;
mm=max(abs(ch));
ch=2047*ch./mm;
NN=size(channel_impulse_resp);
M=NN(1);
for i=1:mu
    mv(i)=1; %initialize mv
end
C= conv(mv,abs(ch));
[Y,I] = max(abs(C)); %find max which is beginning of GI (CP)

```

430 {

```

% construct the channel impulse response matrix
for i=1:M
    for j=1:N
        if i-j+1<=0
            break;
        else
            H(i,j)=ch(i-j+1);
        end
    end
end
n=1;
for i=M+1:M+N-1
    n=n+1;
    k=0;
    for j=n:N
        k=k+1;
        H(i,j)=ch(M-k+1);
    end
end

for i=1:mu
    mv(i)=1;
end
C= conv(mv,abs(ch));
[Y,I] = max(abs(C));

```

FIG. 4A

```

446 { for i=1:mu
      mv(i)=1;
      end
      C= conv(mv,abs(ch));
      [Y,I] = max(abs(C));

445 { % initialize the SIRF filter to an arbitrary value
      c=[ -0.0593
          0.01047
          -0.062386
          0.02418
          -0.065114
          0.030031
          -0.039083
          0.13789
          -0.10266
          -0.014681
          -0.11224
          0.0546
          -0.12642
          0.18608
          -0.020895
          0.38407
          -0.30117
          -0.37885
          0.42326];

450 { g = fft(c,length);
      f = abs(g);
      lamda = 1;
      tol = 50;
      cold = sum(abs(c));

```

FIG. 4B

```

%begin iteration
for ii=1:20    % 20 is the number of iterations
% projection on the the set C2
    for m = wp:length/2
        if( f(m) > (1+beta))
            gg=g(m);
            g(m) = (1 + beta)/f(m)*complex(real(g(m)),imag(g(m)));
            g(m) = gg+lamda*(g(m)-gg);
        end
        if( f(m) < (1-beta))
            gg=g(m);
            g(m) = (1 - beta)/f(m)*complex(real(g(m)),imag(g(m)));
            g(m) = gg+lamda*(g(m)-gg);
        end
    end

    for m = 1:ws
        if(f(m) > delta)
            gg=g(m);
            g(m) = delta/f(m)*complex(real(g(m)),imag(g(m)));
            g(m) = gg+lamda*(g(m)-gg);
        end
    end

    for m = 2:length/2
        g(m+length/2) = conj(g(length/2-m+2));
    end
cr = real(ifft((g),length)); %transform to time domain

```

FIG. 4C

```

476 { % time domain projection on C4 set
      for i = 1:N
          c(i) = cr(i); %project into the set C4
      end

      % time domain projection on C5 set
      for n=I-mu-10:I-mu
          norm = 0;
          prod = 0;
          %prod1=0;
          for i=1:N
              norm = norm + H(n,i) ^ 2;
              prod = prod + c(i)*H(n,i);
              %prod1 = prod1 + c(i)*ch(n-i+1);
          end
          if(prod > tol)
              for nn=1:N
                  cc = c(nn);
                  c(nn) = c(nn) + ((tol-prod)/norm) * H(n,nn);
                  c(nn) = cc+lamda*(c(nn)-cc);
              end
          end
          if(prod < -tol)
              for nn=1:N
                  cc = c(nn);
                  c(nn) = c(nn) + ((-tol-prod)/norm) * H(n,nn);
                  c(nn) = cc+lamda*(c(nn)-cc);
              end
          end
      end

      for n=I:I+100
          norm = 0;
          prod = 0;
          for i=1:N
              norm = norm + H(n,i) ^ 2;
              prod = prod + c(i)*H(n,i);
          end
          if(prod > tol)
              for nn=1:N
                  cc = c(nn);
                  c(nn) = c(nn) + ((tol-prod)/norm) * H(n,nn);
                  c(nn) = cc+lamda*(c(nn)-cc);
              end
          end
          if(prod < -tol)

```

FIG. 4D

```

475-2 {
    for nn=1:N
        cc = c(nn);
        c(nn) = c(nn) + ((-tol-prod)/norm) * H(n,nn);
        c(nn) = cc+lamda*(c(nn)-cc);
    end
end
ss = abs(cold-sum(abs(c)))
cold = sum(abs(c));
g = fft(c,length); %transform to frequency domain
f = abs(g);
end

480 {
    for i = 1:N
        sirf(i) = c(i); %sirf will hold the SIRF filter coefficients
    end
}

```

FIG. 4E

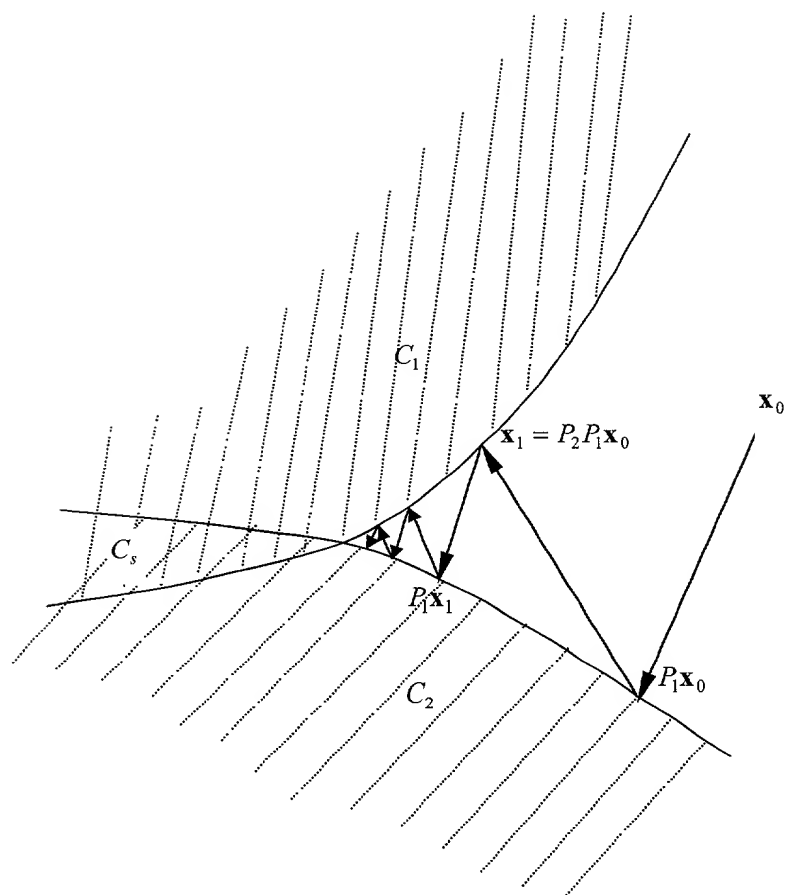


FIG. 5